

Citadels Character Card Reference

1 Assassin		Assassin Announce a character you wish to murder. The murdered character misses his entire turn.
2 Thief		Thief Announce a character from whom you wish to steal. When the player with this card is revealed, take his gold.
3 Magician		Magician You may either exchange your cards with another player or discard any number of cards and draw an equal number of cards.
4 King		King You receive one gold for each noble (yellow) district in your city. When the King is called, you immediately receive the crown counter.
5 Bishop		Bishop You receive one gold for each religious (blue) district in your city. Your districts may not be destroyed by the Warlord.
6 Merchant		Merchant You receive one gold for each trade (green) district in your city. When you take an action, you receive one extra gold.
7 Architect		Architect After you take an action, draw two extra cards and put both in your hand. You may build up to three districts during your turn.
8 Warlord		Warlord You receive one gold for each military (red) district in your city. You may pay to destroy one district of your choice.